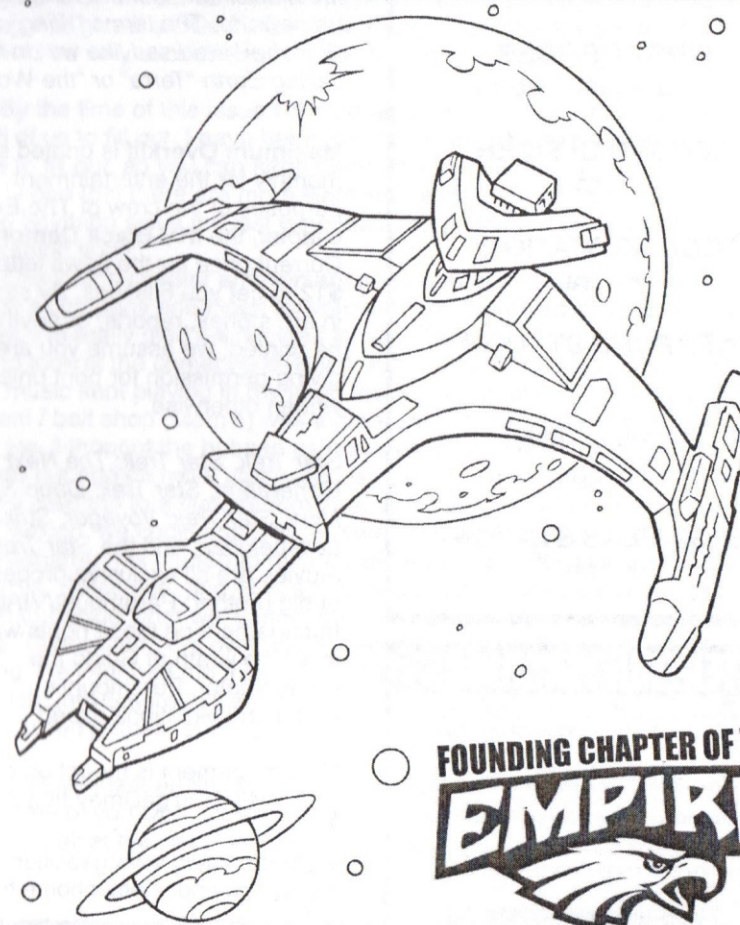


MAXIMUM OVERKILL




No. 18

Date 07-15-97



FOUNDING CHAPTER OF THE
EMPIRE



COULD THIS BE THE NEW IKV BLACK DEMON?

MAXIMUM OVERKILL

940 FM 1387 Midlothian, TX 76065

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Volume No. 1 Issue No. 18
Date 07-15-97

SHIP COMMANDER
Kahn vestai-Shar

FIRST OFFICER
Kamarag tai-K'norm

SECOND OFFICER
Torg

COMMS STATION
Khara

WEAPONS STATION
Koron

NAVIGATION
Krudge

ENGINEERS STATION
Kilrah

ATTENTION WARRIORS

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All submissions should be sent so they arrive no later than the last weekend of the month. Send material to:
IKV Black Demon
c/o John Harrington
940 FM 1387 Midlothian, TX 76065



KLINGON FACTIOD:

Qo'noS (Pronounced "Kronos") is the official name of the Klingon homeworld. The terms "Kling" and "Klinzhai" are used like we do then calling Earth "Terra" or "the World".

Maximum Overkill is printed semi monthly for the entertainment purposes of the crew of The Empire chapter, the IKV Black Demon. Current price for the news letter is \$12 to get you 6 issues. By sending in art, stories, reports, or anything to be printed, we assume you are giving permission for print unless written otherwise.

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FROM THE CAP'N

nuqneH. Well the question has been posed, "can we upgrade and if so, what can we upgrade to?" I am waiting on official word from High Command to make sure it's cool and everything before we make a decision on what we can upgrade to. There has been some great conversations about combining the K'Tinga and the Vorchia models together. In modeling we call that kit-bashing. If we do create something out of the models, then we will have a non-canon ship, but something

that looks like it *could* have been see in the fleets. There is also talk about bashing the BOP model with the K'Tinga and taking a K'tinga body and reversing it to give it a BOP/FASA appearance. Keep up the great work everyone! I've very excited to see what design combinations you all can come up with.

By the time of this issue I should be getting the new membership forms in for all of us to fill out. I have been told that these won't take more than five minutes to fill out, so you can hand them right back to me after the meeting this month. I hope that there are more fliers for the different guilds. I have not received anything since the last issue that I can print, but no worries, there will be something soon.

This year's chapter anniversary party was a great one! I enjoyed everyone's company and I look forward to many more years of hanging out with you guys. I'm really glad we decided to go to Navarro Mills lake to watch the stars and look at the comet Hale-Bopp. What a beautiful sight! The Star-Hustler music kept playing in my head the whole damn time. That little restaurant / bait shop (Mom's) was a great place to eat breakfast with a few cups of joe. I thought the hubcap ashtrays were hilarious, but functional. We should go out and do more star watches before it gets too damn hot. We should discuss a road trip to a planetarium here in Texas or New Mexico. Hell, if we go to New Mexico, we could shoot for Roswell and look for aliens.

Kamarag has offered to host a weekend long RPG. We have D&D, Shadowrun, Battletech, and Gurps to choose from. Since he's willing to host, we need to decide what we want to eat and drink. We'll cover this at the next meeting. To our members own south, Lance Crpl. Koroth has offered to host a gathering. He informed me that he usually has to work on Sunday, but is free Friday night into Saturday if anyone wants to gather down there for movie heckling, video games, or RPG. We'll discuss at that meeting when and what we to do.

Until we meet again my fellow warriors, keep up the great work you are doing. Some of you who are building your uniforms are starting to look really good! See y'all at the next meeting!

~ "Unkle" Kahn

DEPT. REPORTS

The following reports were given at the last two meetings and transcribed to be recorded here in Maximum Overkill.

XO: Can I drive? I'm an excellent driver. - Kamarag

Communications: No further communications - Khara

Navigation/Helm: Setting standard orbit around the Homeworld. - Krudge

Engineering: Everything is ready for our upgrade cap'n. - Kilrah

Weapons: All torpedoes counted and recounted. All 3 are there. - Koron

PROMOTIONS

Your attention is needed. It is my duty as Captain of this chapter to bestow honor to the follow warriors for their deeds within the chapter of the IKV Black Demon.

For the rank of *Sergeant*, I need the following warriors to stand up:

Kilrah (Mark Haynes)
Kruge (Brent McChessny)
Koron (Steve Hale)

For the rank of 2nd Lieutenant, I need the following warriors to stand up:

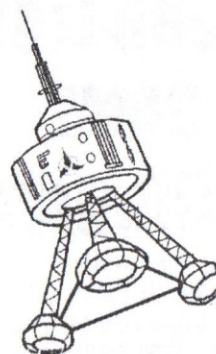
Ka'an Tatira (Norola Morgan)
Kilg'r (Stephen Kilger)

For the rank of Lieutenant, I need the following warriors to stand up:

Koroth (Jimmy Lee Eggins)
Ka'an Tatira (Norola Morgan)

Finally, I need the following warrior to stand up:

Khara (Tara Vasquez). Khara, you now hold the honorific of tai-. This honor has been bestowed upon you for your hard work as communications officer aboard this ship. You go above and beyond the call of duty and while I wish I could give you a higher rank, you will receive a special gift from all of us at the next meeting.



Warg here. Nothing new to report this month. Yeah I hate to say that. I'll be setting the listening post on automation soon so I can take a shuttle down to the Can to hang out with you guys. Something I would like to mention, since it is "listening" related. I found out what the hell happened

to our beloved Z-Rock (99.1FM). Apparently, they ceased operation back in on Dec 31 1996 (a few months ago). I was told they used to broadcast not too far from campus, but I'm unsure if that was true or not. I have seen the Z-Rock hearse once or twice around town, so maybe it was true. I'm going to ask around if anyone has left over t-shirts and bumper stickers for us to have. I'm going to miss that station, it truly was the only station that rocked 24-7. KNON (89.3FM) has a metal and industrial show on Thursday nights. It's the only way we are going to enjoy real metal rock over the air in Dallas. Until next time, "tune in and rip the knob off!"

ILP Black Staff, post operator Warg, singing off.



DIRECTORY

The IKV Black Demon has a presence online now! You can find our site at the following address: http://www.geocities.com/ikvblack_demon/demonhome.html

You can also send us one of those nifty E-mail's that everyone is talking about: IKVBlackDemon@HoTMaiL.com

If you need to contact the captain, you can reach him through the address above or his personal one: khanshar@aol.com

If you need to contact the XO, his email address is BlackDagger01@aol.com

The listening post *Black Staff* can be contacted at: ILPBlackStaff@HoTMaiL.com



ITEM AND WORD LIST FROM THE GAME Star Trek: Klingon

Compiled by Kahn, Torg, and Khales

It took us a while, but we finally charter down just about every item and Klingon word spoken in the game Star Trek: Klingon. For those who haven't played it, it's basically an interactive movie and if you have a weak computer like some of use, you have to play the game over and over due to a video stutter. The game is pretty darn easy to play though. Basically you just follow the orders you are given. So, enjoy this list. If there is a way we can find out how to record the game footage, we can freeze frame it for prop info to go along with this list. The list starts at the beginning of the game and follows until the end. We hope.~ Khales

nuH bey' - Pride of weapons. A ceremonial display of weapons on the wall of a Klingon's home. Traditionally displays the Hob'eQ, naQjej, and Betleh.

Hoblat - A symbolic representation of the constellation "Tracker" or ghochwl', containing a star where qeyllS is said to return saying "I will be there".

Chalice of Kahless (qeyllS) - Found in every warrior home, the chalice is placed before the Hoblat where it is always left filled with wine, in case (the saying goes) Kahless comes. The wine is replenished every 9th day.

Small tapestry on the wall: The 8 houses of power on Taganika listed in ascending order. All homes on Taganika display this tablet. House of Sepich has the most powerful houses in the lower right corner. The symbol of the House of Ingka was removed from the tablet by Seeth, direct ancestor to Pok and Torn after the start of the Sepich-Ingka feud.

Next to small tapestry: Stripped banner with the colors of the planet Taganika on a field of green. It represents Taganika's alliance to the Emperor, and the Empire. It has come to symbolize the enemy of those on Taganika who do not agree with the Empire's (and Gowron's) latest actions.

Next wall: jebQad (sp?) a large panel of embroidered cloth taken from the ritual marriage robes worn by the mother of the head of the House.

chontay - ritual hunt.

Klingon eating: tlnagh lemDu' (Tknag hooves)

naQjej - hunting spear.

Next to the jebQad: A tapestry honoring the life and honorable death of aghon, first head of the house of Sepich on Taganika. It represents the story of Qul Tuq, the famous opera. Aghon alone stood toe to toe with the largest tlnagh beast ever seen. With only a DaqTagh knife he brought it down. The natives terrified by a warrior of such prowess surrendered themselves wholly to aghon. Thus alone began the conquest of this part of the Klingon Imperial Frontier.

tlnagh (or "Tknag") a dangerous carnivore native to Taganika. Its skin is tough and leathery. The tlnagh is a formidable prey, and is known among Klingons for its tasty hooves.

'Iw "Ip ghomey (Blood Oath Circles) A well known sculpture by mIStaq. In it's closed and broken circles, it is said to represent both fulfilled and unfulfilled blood oaths. It is a warning to those who would hesitate to fulfill that which is sworn.

Cha'nob - traditional Klingon gifts brought to a boy's second Rite of Asscention by honored guests.

SoS taj - Mother's knife. A weapon used by a Klingon mother if she is not a warrior (military). The SoS taj is actually the same knife as the Hegh'bat (TOS "Night Terrors"). Not to be confused with the qutluch from the latest Voayager episode "Real Life" which is closer to the daQtagh.

VeQ - Trash

blyem'a' - "will you sin?" or "Do you sin?"

lopno' - literally a party or celebration.

luq ratlh - "ok, he remains"

ghobchug loDnI'pu' - The Brothers Battle One Another. The famous statue depicting Kahless fighting his brother Moreth.

On the wall: Skin of the underbelly of the tlnaq beast. This hide was taken from the beast recently killed by young Pok during the chuntay (ritual hunt).

Next to skin: Shield emblem of the House of Sepich, ornamental. Smaller practical versions of the shield were carried into battle during ancient times. The existence of a shield emblem shows that the House Sepich is a very noble and ancient house.

Water Jug - Traditionally kept filled and set by the front door of every warrior home. It is said when a warrior returns from battle, he thrusts, and should not want for satisfaction.

Rokey Blood Pie (ro'qegh'Iwchab) A traditional Klingon dish, consists of animal meat and blood baked into a pie.

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Bregit lung (blreQtagh) the breathing organ of any of a number of Klingon beasts. Prepared in a manner that preserves its tough texture and blanched color.

Heart of Targh (targh tlq) The heart of the Targ beast. Only the heart of the wild, hunted Tar is considered worthy of eating, making it a rare delicacy.

On table in front of Gowron: *HaDibaH* – meat (the same word is used for animal)

In front of the *HaDibaH*, *naHlet* (nuts)

ghojmeH taj – A boy's knife.

qul toq (House of Fire) A Klingon opera.

Toq's gift: Acata crystal. A slow growing crystalline lifeform from Akta II. A rare commodity and an accepted means of exchange in many cultures. First crystallizing at approximately 2cm in diameter, it grows for many years, creating a large and valuable clusters'.

HoHwi' – Hunter-Killer Assassin probe. Romulan in design and in its cowardly method of assassination. The probe is programmed with an individual's DNA pattern. Activated by the presence of its victim, it seeks out an burros into the victim's heart. The probe rarely fails.

petaD (*petaQ?*) – be frozen, don't move, stay put.

Heqhtay - Klingon death ritual. It involves opening the eyes of the dead or dying, then bellowing loudly at the sky, not in grief but in celebration. It is a warning to the honorable dead "A Klingon warrior is about to arrive!" The body, now only an empty shell is then unceremoniously discarded.

Building used in Empire banner: The ancient abode of the House of Seplich aka *Qul Tuq* (House of Fire), the preeminent house on the planet *TanganiQa* (though the image is actually on *Qonos*)

The terms Age of Ascention (*nenghep*) and Rite of Ascention (*nentay*) are used interchangeably, mean the same thing, and refer to either or both rites. The First Rite, performed at 13, involves a ceremonial candle lighting and tests of skill and knowledge. The Second Rite involves assault by painsticks while proclaiming your feelings and ambition for glory. In the game I believe they used hunting spear props.

Fire pit in the foreground – Essential fixture in any Klingon ritual chamber. It symbolizes the fire of passion that must burn in every warrior's heart.

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Behind the Klingon warrior (Left): Mural - a tradition unique to the House of Seplich. Tapestry representing honor in battle is made from the hides of the first kill of each of the first sons of the House Seplich. With each succeeding generation, the tapestry has grown in size.

On the *nuH bey*: *hob eQ(?)* A gutting device used in balance with a shield when practicing the Klingon warrior fighting style of *qijat(?)*. One of three weapons traditionally displayed on the *nuH bey*. Below it, a *batleth*.

'oy'naQ – Painstick used in the second Rite of Ascention ritual to test a warrior's strength. The origin of the painstick has been lost in Klingon lore. It is believed to have been discovered accidentally. Its use is solely as a ritual device. It is not a weapon, and it is considered dishonorable to use it as one.

Fire pit in the foreground – Essential fixture in any Klingon ritual chamber. It symbolizes the fire of passion that must burn in every warrior's heart.

Behind Klingon in hallway: *Sword of Dejan*. Used by Pok's ancestor who slayed the hoards of trent during the great expansion. Next to it is the weapon, *Seeth* as a child used to kill *Qorat*, head of the *Ingqa* house. It's said *Qorat* challenged *Seeth* with a weapon as a joke, expecting him to back down. *Seeth* saw it as a death challenge and killed *Qorat*, starting the current *Seplich-Ingqa* feud.

Inside the BoP:

BSCS Bridge Structural Cage Supports – These extra supports improve the bridge crew's chance of surviving a direct hit to the bridge or SIF units. The main purpose is to protect the weapons array and allow for return of fire. On a Klingon vessel, the ability to return fire is preserved to the last.

Blast door – This protects the bridge positions from a radiation leak, fire, or explosive loss of atmosphere elsewhere on the ship.

qeyllS minDu – Eyes of Kahless. A game of chance popular among Klingon warriors. Two multi-sided dice are rolled then hidden in the hands of the opposing player. The object of the game is to guess which of the two hidden dice has come up higher.

Food: *Durani Lizard skins*: A delicacy served dried and thinly sliced. This dish was discovered by a Klingon military unit stranded on *Durani* for six months without supplies.

Round bottles behind the Bartender: *Terlux Fermenting Canister*. The inside is coated with a waxy substance used with an engineered yeast bacteria hybrid. The *Terlux Fermenting Canister* is capable of turning most carbon based liquids into a 40% alcohol distillate within 3 hours.

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Age of Inclusion – This probably means the age when the first of the two Ascention rituals are performed, "about 13 years old".

Drinks:

Pelet – A sweet beverage made from fermented Talaran berries. Comes in a tall red tapered bottle with plain cork. Beverage is pink-red wine color.
Ora (oo-rah) – a Bitter drink with weak psychoactive properties. Comes in a fancy green bottle, similar to a giant footed perfume bottle. beverage is green like Nyquil.

Necti (Neck-tie) – A Birani beverage so potent, it is fatal to many species. Must be drunk carefully by a Klingon, the liquor is described as of a "fresh grave ground". For human consumption a "grog" is made of necti in order for Humans to drink. Bottle is tall blue bottle that is tapered like a sake bottle with topper like Vulcan port, but gold. Drink is a dark blue color, lighter than the bottle.

gha'thlq (Ode of respect) – example:

"Larot of the House of Tignar, warrior son.

At the battle of tegH, he took many blows
At the battle of regth, He killed many men.

His arms were strong to hold the batleth high
His heart was fierce to keep the enemy afraid
at (name various battles here.)
His arms are heavy now, with the weight of many battles
His heart is burdened by the press of many honors

When he dies the heavens will shake with the screams of his comrades
Warning the dead, "Beware, beware a warrior is coming."

Old superstition – bad luck to speak proud words of oneself.

vlthay' – Truth test. A duel fought between two warriors to determine which one has truth on his side, and of course, truth shall always conquer.

We hope you enjoyed this list and learned a lot of information from it. There has been a book put out based on the game. The book pretty much follows the game almost word for word. We recommend that you also pick up the audio book as it has correct pronunciations in it on all of these words. Many of the descriptions that are given in this article are items in the back ground and foreground of the game scenes that you can hover over to receive additional information on. All in all we speculate that many of these pieces are reused from various Trek episodes, but it's still a great game to play through. Again we are working on a way we can record the game play so that we can view all of these extra bits of information. be looking in the future issues for information on that footage.

~ Kahn, Torg, & Khales

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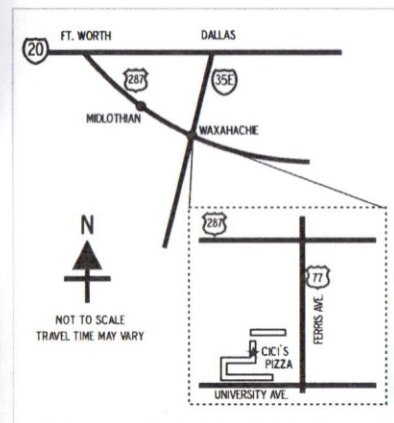
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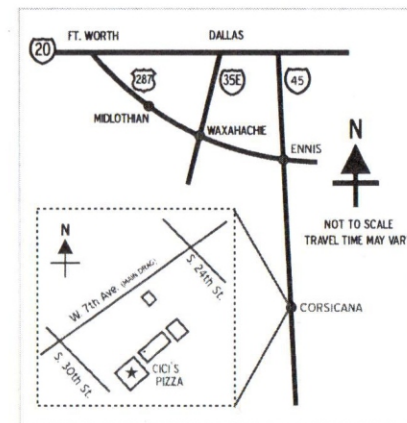
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MEETING LOCATIONS



Every Third Sunday 2-4pm.



Every Fourth Sunday 2-4pm.